

G-POLICE: WEAPONS OF JUSTICE

London, September 1999 - The time has come to return to the world of the G-Police, a future reality where a band of law enforcement officers struggle for order in the skies and down on the city streets. A sequel to the best-selling original G-Police™, Weapons of Justice puts gamers in control of five vehicles, each of which adds a whole new style of play. With mysteries, sub-plots, and treachery in store, the fate of the Earth lies in the hands of one force. G-Police Weapons of Justice will be available for the PlayStation® game console in September 1999.

The war is over and the G-Police now has control. But for how long? There is civil unrest and crime syndicates are gaining power. It's only a matter of time before war breaks out. The marines are on their way, but just what is their Colonel's hidden agenda? Thirty new missions await the G-Police recruit, this time with five air and land vehicles available, and twenty five weapon types with which to dispense justice. Fellow officers are also on hand, both in the air and on the ground, ready to battle against adversaries that display peerless A.I. behaviour. Making full use of more than thirty vehicle types, the enemy forces work together, attacking in deadly teams, and even setting up ambushes in the tunnels that provide the vital link between city domes.

Improving upon the winning formula of its predecessor, G-Police Weapons of Justice also caters for newcomers to this future-noir world with improved mission briefing sequences and in-game voice-overs, plus an updated control system that retains the subtleties of the original, while proving more responsive and easier to grasp. Designed specifically for the PlayStation® game console, G-Police Weapons of Justice supports the Dual Shock™ Analog Controller for a truly interactive flying experience.

Sony Computer Entertainment will be teaming up with Diesel a rapidly expanding global fashion brand, for a second co-promotion. Inspired by the first game, Diesel designed a clothing collection based on the futuristic world of G-Police, which was sold in their stores throughout the U.S. This time round, the characters in G-Police Weapons of Justice will wear Diesel-designed uniforms and Diesel branding will be featured in the various landscapes of the video game.

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| <p>Developer: Psygnosis Genre: Action No. of Players: 1 Player Peripherals: Analog Controller (DUAL SHOCK), Memory Card</p> |
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